

Slope HW

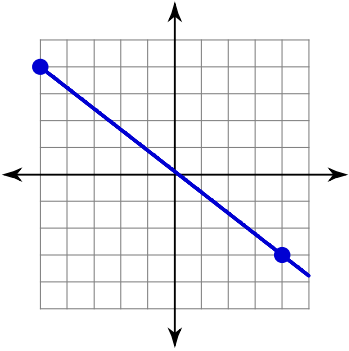
Use slope = rise/run to find the slope of each line

Step 1: Pick two points

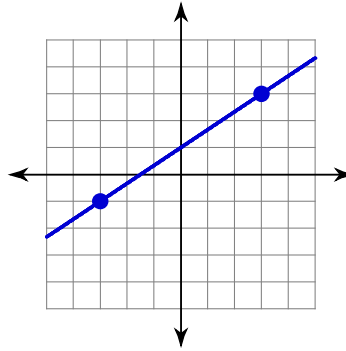
Step 2: Start at the left point and then count how many boxes you "rise" and "run"

Step 3: Remember, if you have to do down, then the slope is negative

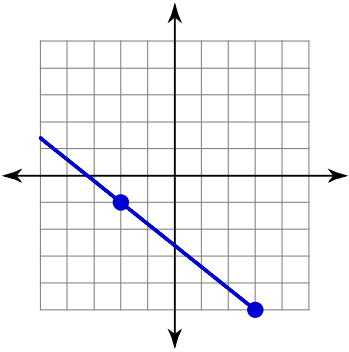
1)



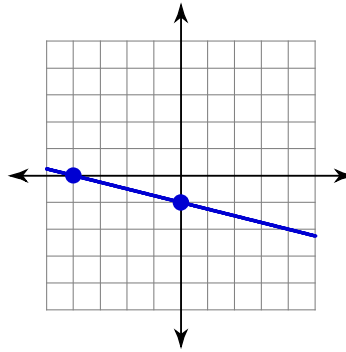
2)



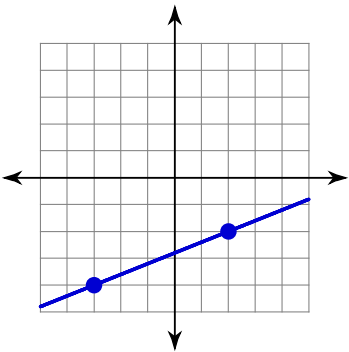
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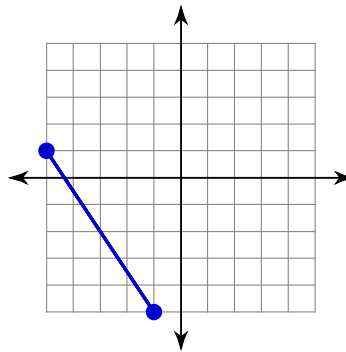
4)



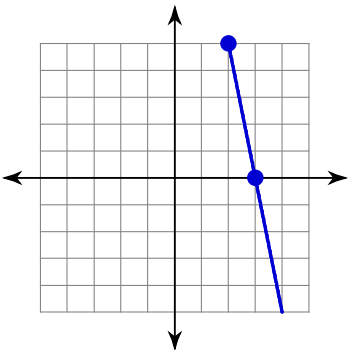
5)



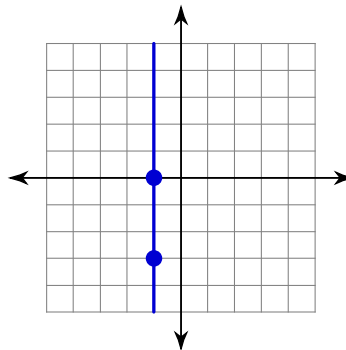
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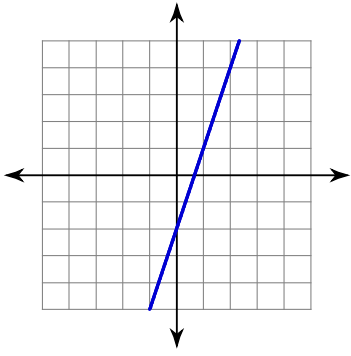
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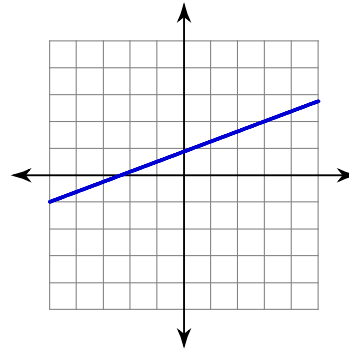
8)



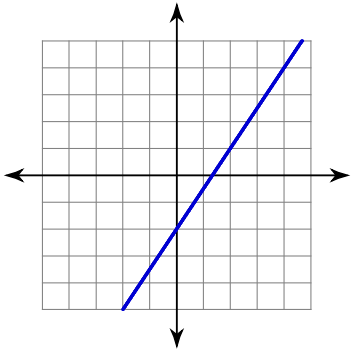
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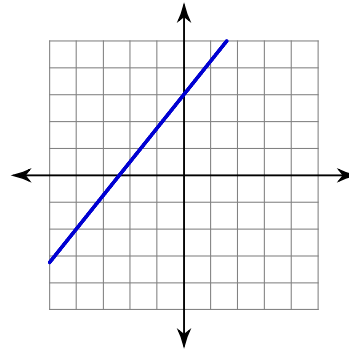
10)



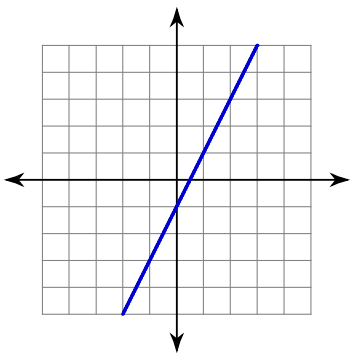
11)



12)



13)



14)

